

HARNMASTER CHARACTER PROFILE			NAME					OCCUPATION																			
			Davas of Fainovirs					<i>Journeyman Hunter</i>																			
BIRTH		PHYSICAL		PHYSICAL SKILLS			COMMUNICATION			PSIONIC TALENTS			SPELLS / INVOCATIONS														
SPECIES	SEX	STRENGTH	15	NAME	SB	ML	NAME	SB	ML	NAME	SB	ML	NAME/CONV/LEVEL	SB	ML												
<i>human</i>	<i>male</i>	ENDURANCE	15	CLIMBING	15	61	AWARENESS	13	70	SPIRIT	10	30															
BIRTHDATE		DEXTERITY	16	CONDITION	12	60	INTRIGUE	11	33	LORE / CRAFT SKILLS																	
<i>3-Kelén-690</i>		AGILITY	10	JUMPING	12	48	ORATORY	12	24																		
SUNSIGN		SPEED	11	MOBILITY	10	50	RHETORIC	12	38																		
<i>Arálius</i>		EYESIGHT	15	STEALTH	9	56	RITUAL -Peóni	15	15																		
BIRTHPLACE		HEARING	8	THROWING	15	60	SINGING	9	27	NAME	SB	ML	DISCIPLINE / CONVOCATION														
<i>Ovendel, Kaldor</i>		SMELL/TASTE	17	Horsemanship	12	28					HOUSEKEEPING	12				48											
PARENT OCCUPATION		TOUCH	11					Mer. (bowyer)	15	15	Agriculture	14				28											
<i>villian / woodward</i>		VOICE	13					Mer. (leather.)	15	15	Cookery	15				52											
SIBLING RANK		<i>Pleasant</i>										Fishing				11	23										
<i>4th of 4</i>		PERSONALITY		COMBAT SKILLS			LANGUAGES / SCRIPTS			Fletching			12	48													
ESTRANGEMENT		INTELLIGENCE	15	NAME	SB	ML	NAME	SB	ML	Foraging			17	69													
<i>favorite</i>		AURA	11	DODGE	10	51	HARNIC	10	42	Herblore			16	37													
CLANHEAD		WILL	8	INITIATIVE	9	45					Hideworking			15	45												
<i>uncle</i>		MORALITY	16	UNARMED	13	39					Shepherd			11	24												
MEDICAL		<i>Principled</i>		Knives			14	57					Survival			16	64										
APPEARANCE		<i>claustrophobia</i>		Axes			15	49					Swineherd			11	22										
HEIGHT		DEITY	7	Bows			15	62					Tracking			17	71										
<i>5' 9"</i>		<i>Peóni</i>	Shield			15	47					Physician			12	14											
FRAME		PIETY	Whips			14	30					Horsecraft			11	27											
<i>scant</i>		<i>59</i>							Plantfinding	53	Carpentry			16	32												
WEIGHT		LOAD (ITEMS WORN / CARRIED)			CURRENT LOAD			126	WEAPON ANALYSIS			WT	WQ	A	D	B	E	P	SE	PR	NOTES						
<i>125 lbs.</i>		ITEM	WT							Dagger	1	11	1	1	1	2	4	05									
COMPLEXION		WEAPONS	16	CARRY				LIFT				Roundshield	7	11	1	4	2	-	-								
<i>dark</i>		ARMOR	13	150 lbs.	60	150 lbs.	75				Handaxe	4	12	2	1	6	9	6	10	-							
HAIR COLOR		bag	10	210 lbs.	50	210 lbs.	60				Longbow 50	4	11	2	1	Arrows			10	WT	1.0						
<i>brown</i>		saddlebag	5	255 lbs.	40	255 lbs.	45							Edged Arrows			06	WT	0.6								
EYE COLOR		beltpouches	1	285 lbs.	30	285 lbs.	30							Incendiary Arrows			06	WT	0.6								
<i>brown</i>		Other	82	300 lbs.	20	300 lbs.	15							Blunt Arrows			12	WT	1.0								
COMELINESS		9	Fumble	80	ARMOR & CLOTHING			SIZE 5	FACTOR 0.9	<i>Unarmored J</i>																	
<i>average</i>		Stumble	50	Description / Material(s)			Qu	Weight	Sk	Ey	Fa	Nk	Sh	Ua	El	Fo	Ha	Tx	Ab	Hp	Gr	Th	Kn	Cf	Ft		
COMBAT PROFILE		Move	10	rawhide tunic / leather			0	6				2	2				2	2	2	2							
PHYSICAL PENALTY		Pace	2'	rawhide leggings / leather			0	6										2	2	2	2	2	2	2	2	2	
ENCUMBRANCE					calves swaddle / cloth			0	1																		
FATIGUE					beaverskin cap / leather			0	1	2																	
INJURIES/LOC		HR	IP																								
BLOODLOSS		H6																									
PHYSICAL PENALTY		FRR	3																								
ENDURANCE INDEX		1																									
SPECIAL PENALTIES																											
COMBAT FACTORS																											
MOBILITY		50																									
DODGE		51																									
INITIATIVE		45																									
FATIGUE RATE		2	1																								
ARMOR ANALYSIS																											
LOCATION	B	E	P	F	S	T	LOCATION	B	E	P	F	S	T	LOCATION	B	E	P	F	S	T	LOCATION	B	E	P	F	S	T
Skull	1	2	1	3	2	2	Shoulders	1	2	1	3	2	2	Thorax	1	2	1	3	2	2	Thighs	1	2	1	3	2	
Eyes							Upper Arm	1	2	1	3	2	2	Abdomen	1	2	1	3	2	2	Knees	1	2	1	3	2	
Face							Elbows							Hips	2	4	2	6	4	4	Calves	1	3	1	4	3	
Neck							Forearms							Groin	2	4	2	6	4	4	Feet	1	2	1	3	2	
						Hands																					

Character History Worksheet

NATIONAL AND ETHNIC HERITAGE *Jarin*

CULTURE *Feudal*

SOCIAL STATUS *poor*

NATIVE *rural*

BIRTHPLACE *in a cave*

CLASS *Unguided*

FAMILY HEAD *Biliwin (father only)*

SIBLINGS *Femfabia (sis), Dafaaf (sis), Aloa (sis)*

OCCUPATION *Hunter*

UNUSUAL BIRTH *n/a*

BiMod: 10

NOTES ABOUT PARENTS *Mother died in childbirth.*

- 6 Served in Lord Dasarayne's manor as a spit boy.
- 9 Paternal grandfather died in Davas' presence. Contracted Vericella (chicken pox) and is now immune.
- 12 Became close friends with Galali of Hilrasaily who is about the same age.
- 15 While hunting with father, brought down a deer. Presented it to Lord Dasarayne who is very appreciative.
- 15 Lord allowed Davas to be trained as his forester as long as he swears his loyalty.
- 17 Edilid of Huraeng convinced Davas that if he is a real friend, he will keep quiet about Edilid's poaching. Conflicted between his friendship to Edilid and loyalty to the lord of the manor, Davas begins spending most of his time alone on the forest.
- 23 Pleased with Davas' hunting, Lord Dasarayne grants him more and more freedom (however, he is still a serf).

VALUED PERSON *Jethrul the travelling minstrel*

VALUED THING *carved wooden flagon*

VALUED ABSTRACTION *keeping one's word*

1%

EQUIPMENT ANALYSIS

ITEM	COST	WT	LOC	NOTES
bag sm. buckram	2.00	1.00		10# capacity
pack medium leather	40.00	6.00		20# capacity
saddlebag leather		2.00		15# capacity, waterproof
belt/pouches & belt	2.00	1.00		2x5# cap., worn under clothes.
bowl, spoon, flagon	7.00	1.60	bag	wooden
Knife, kitchen	10.00	1.00	bag	
Fish hooks & Line	4.00	0.20	bag	Doz & 10'
Arrow heads	12.00	1.00	bag	2 dozen
coif leather	12.00	0.80	bag	Sk Nk
serge tunic		1.94	bag	-2 Qu
leather shoes		0.95	bag	-1 Qu, Sz 8
leather calf boots		2.57	bag	-1 Qu, Sz 8
smock w/ hood (size 5)	63.00	3.15	pack	Sk, Nk, Sh, Ua, El, Fo, Ap, Tx, Hp, Gr, Th (russet)
shoes (size 5)	12.60	0.95	pack	Ft (leather)
tinder, flint and steel	5.00	2.00	saddlebag	
Agrimony / VCO	12.0	0.25	saddlebag	4 dose(s)
needle & thread	3.00	0.05	saddlebag	5' thread Quenaline's
Apothecary's Rose / VCC	33.00	0.69	saddlebag	11 dose(s)
Betony / COM	6.00	0.06	saddlebag	1 dose(s)
Bugloss / VCO	3.00	0.06	saddlebag	1 dose(s)
Doshenkana / COM	6.00	0.06	saddlebag	1 dose(s)
Fever Few / COM	30.00	0.31	saddlebag	5 dose(s)
Fox Glove / UNC	24.00	0.13	saddlebag	2 dose(s)
Granny's Bonnet / VCO	6.00	0.13	saddlebag	2 dose(s)
Hemlock / COM	12.00	0.13	saddlebag	2 dose(s)
Horsetail / UNC	36.00	0.19	saddlebag	3 dose(s)
Mullein / UNC	24.00	0.13	saddlebag	2 dose(s)
Nettle / COM	18.00	0.19	saddlebag	3 dose(s)
Witches Herb / VCO	9.00	0.19	saddlebag	3 dose(s)
5 torches	5.00	5.00		
sack, buckram	2.0	0.25		1 (25 lb. Cap.) for torches
waterskin (cider)	10.00	6.00		1 days
herbal (29 pt)				memorized only
cookbook (30 pt)				memorized only
5 dram silver ring	18.75	0.02		engraved Tashal citizenship
3 x 3 day ration packs	25.50	13.50		
3 sq yds russet wool	32.25	27.00		
handaxe		4.00		-4 WQ
taburi		1.00		
whip	16.00	3.00		
blanket, heavy	20.00	8.00		

CASH RECORD

NOTE	CHG	BAL
Start	58.00	58.00
26-Kel-720	58.00	0 robbed in the forest.
10-Halánè	320.0	447.0 wages from Lord Harabor.
13-Halánè	1.0	446.0 breakfast for Berina
13-Halánè	44.0	402.0 tenday wagon storage.
13-Halánè	36.0	366.0 purchases